

EDIT MODE TAB SHORTCUTS

Blender 5.0 · Windows keys (Mac: Ctrl = Cmd, Alt = Option)

SELECT

Object / Edit toggle	Tab
Vertex / edge / face	1 / 2 / 3
Edge select (loop)	Alt + LMB
Edge ring select	Ctrl + Alt + LMB
Select all connected	L
Select similar	Shift + G
Grow selection	Ctrl + Numpad Plus
Shrink selection	Ctrl + Numpad Minus

BUILD

Extrude	E
Extrude menu	Alt + E
Inset	I
Bevel edges	Ctrl + B
Bevel vertices	Ctrl + Shift + B
Loop cut	Ctrl + R
Knife	K
Fill	F
Fill face	Alt + F
Connect vertex path	J

CHANGE

Edge slide	G G
Vertex slide	Shift + V
Edge crease	Shift + E
Shrink / flatten	Alt + S
Shear	Ctrl + Shift + Alt + S
Bend	Shift + W
Mirror	Ctrl + M
Rip	V
Rip and fill	Alt + V
Split	Y
Separate	P

MENUS

Edges menu	Ctrl + E
Faces menu	Ctrl + F
Vertex menu	Ctrl + V
Merge menu	M
Normals menu	Alt + N
Vertex groups	Ctrl + G
Hooks	Ctrl + H

CLEAN UP

Dissolve	Ctrl + X
Tris to quads	Alt + J
Triangulate	Ctrl + T
Normals outside	Shift + N
Normals inside	Ctrl + Shift + N
Make vertex parent	Ctrl + P
Unwrap (UV)	U



Live version with search at blenderzen.com/shortcuts

Every mode, searchable, Windows and Mac. Print the page you need.

► Practise these shortcuts in the free game: [Don't Become the Default Cube](#)

blenderzen.com

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